



PH-003-001628

Seat No. _____

B. Sc. (Sem. VI) (CBCS) Examination

July - 2018

CA - 603 : Networking and CorelDraw

Faculty Code : 003

Subject Code : 001628

Time : $2\frac{1}{2}$ Hours]

[Total Marks : 70

1 Answer following : 20

- (1) What is an extension of CorelDraw file?
- (2) What is the use of Shape Tool in CorelDraw?
- (3) ISDN stands for?
- (4) Which one is the top layer of TCP/IP architecture?
- (5) DHCP stands for?
- (6) What is the short cut key to align bottom of an object?
- (7) Which tool acts as a calligraphy pen, paint brush or an image sprayer?
- (8) I am a collection of solid colors from which you can choose colors for fills and outlines.
- (9) Which method of transmission involves communication between a computer and a keyboard?
- (10) In which topology, there is a central hub?
- (11) Which protocol delivers/stores mail to receiver server?
- (12) What is the size of IPV6 address?
- (13) RARP stands for?
- (14) What is the use of table tool?
- (15) How many pages CorelDraw is having in a single document?
- (16) What is the use of knife tool?
- (17) HDLC stands for?
- (18) Give full form: CIDR.
- (19) What is the default size of design/page of complementary card in CorelDraw?
- (20) TFTP stands for?

- 2** (A) Answer following : (Any **Three**) **6**
- (1) What is find and replace?
 - (2) What is bitmap menu in CorelDraw?
 - (3) What is order of object?
 - (4) What is layout menu?
 - (5) What is complex star menu?
 - (6) Explain basic shape tool.
- (B) Answer following : (Any **Three**) **9**
- (1) Explain text menu.
 - (2) Explain any three bitmap image.
 - (3) Explain rollover effect.
 - (4) Explain align and distribute of object.
 - (5) Explain barcode.
 - (6) Explain rules, grid and guidelines.
- (C) Answer following : (Any **Two**) **10**
- (1) Explain view of an object.
 - (2) Explain layout menu.
 - (3) Explain transformation of an object.
 - (4) Explain following tools:
 - (i) Blend
 - (ii) Distort
 - (iii) Envelope
 - (iv) Drop Shadow
 - (5) Explain application and advantage of CorelDraw.
- 3** (A) Answer following : (Any **Three**) **6**
- (1) What is network?
 - (2) What is protocol?
 - (3) What is packet?
 - (4) What is intranet?
 - (5) What is Frame relay?
 - (6) Define topology.

(B) Answer following : (Any **Three**) **9**

- (1) Write a note of bridge.
- (2) What is subnet masking?
- (3) Explain UDP data structure.
- (4) Explain handshaking.
- (5) Explain File Transfer Protocol.
- (6) Explain ARP.

(C) Answer following : (Any **Two**) **10**

- (1) Explain DNS in detail.
- (2) Explain X.25 Protocol.
- (3) Explain TCP header in detail.
- (4) Explain network topologies in detail.
- (5) Explain various types of networks in detail.
